

Web server / Tomcat

Debugging Complex Issues In Web Applications

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Introductions



- Mark Thomas
- Tomcat committer since 2003
- Tomcat PMC member since 2005
- <u>markt@apache.org</u>
- ASF, Eclipse, VMware

Agenda



- What do I mean by "Complex Issues"?
- Statistics
- Uses cases
 - Concurrent HTTP/2 bulk transfers
 - Terminating connections without a response
- Summary of techniques
- Questions



Complex Issues



Complex Issues?



- Subjective
- Not 100% repeatable
 - Less repeatable typically means harder to debug
- Only occurs under load
- Concurrency



Statistics

Statistics



- Need more samples than you think
- Test lots
- Keep notes
 - What changed
 - Test results
- May have multiple root causes
 - A fix, or the fix?



Use case 1 Current HTTP/2 large responses



- Originated on Tomcat users mailing list
 - 2021-06-16
 - Trouble with HTTP/2 during bulk data transfer (server -> client)
 - https://tomcat.markmail.org/thread/texcre345tmyn337
- Well-written bug report



- Multiple HTTP/2 steams on same connection are blocked indefinitely
- Described the scenario in sufficient detail for a test case to be coded
 - Writing large files
 - Three or more concurrent streams
- Described working configurations (HTTP/1.1) and nonworking configurations (HTTP/2)
- Described what they tried to vary (non-blocking, IOUtils)



- Provided all relevant version numbers
- Provided test case with source code
- Provided some analysis
 - HTTP/2 streams were waiting for a semaphore
- The only thing they didn't mention was repeatability
- They responded to this question in ~60 mins

Review relevant source code



- HTTP/2 Connections are multiplexed
 - Multiple streams trying to write
 - Use a semaphore to ensure they write one at a time
- HTTP/2 uses an internal async writes with a CompletionHandler
 - If write can't complete, socket is added to the Poller
 - An writeOperation field holds an OperationState instance that tracks the state of the async write



- Recreated within ~90 mins of original report
 - Indicator of the quality of the original report
 - Enables us to quickly include / exclude functionality
- Rémy suggested disabling asynclO
 - This provided a workaround (~4 hours)
 - Brief discussion on merits of using asynclO
- Confirmed NIO2 was unaffected



- Could see threads waiting for semaphore
 - Semaphore released by Poller indicating ready for write
- Start with code review
 - Possible root cause non-volatile interestOps flag
 - Initial testing was positive, larger sample size ruled it out
- Decide to debug Socket / Poller interactions



- Debug logs change the timing
 Issue a lot less repeatable
- Need to change logging strategy
 - Copy relevant information to local variables
 - Log them AFTER the failure / event of interest
 - Much less likely to affect timing
- After a lot of debug logging
 - Poller was working correctly



- Poller was signaling write was possible
 - Trace the write notification
 - OperationState was null so event wasn't processed
- Why was OperationState null
 - Code review
 - Found (potential) root cause

Fix & confirm



- Applied fix
 - Local testing confirmed fix (0 failures in 20 runs)
- Explain fix on mailing list
 - Other committers can check my reasoning
- Check if same error exists elsewhere
 - Read also affected

Explanation



- For those that want to understand the problem
- You'll need the code in front of you
- The write
 - <u>https://github.com/apache/tomcat/blob/main/java/org/apache/tomcat/util/net/SocketWrapperBase.java#L1364</u>
- The associated completion handler
 - <u>https://github.com/apache/tomcat/blob/main/java/org/apache/tomcat/util/net/SocketWrapperBase.java#L1044</u>

Explanation



- T1 obtains the write semaphore (L1366)
- T1 creates an OperationState and sets writeOperation (L1390)
- the async write for T1 completes and the completion handler is called
- T1's completion handler releases the semaphore (L1046)
- T2 obtains the write semaphore (L1366)

Explanation



- T2 creates an OperationState and sets writeOperation (L1390)
- T1's completion handler clears writeOperation (L1050)
- the async write for T2 does not complete and the socket is added to the Poller
- The Poller signals the socket is ready for write
- The Poller finds writeOperation is null so performs a normal dispatch for write
- The async write times out as it never receives the notification from the Poller





- The fix is to swap the clearing of writeOperation and the releasing of the semaphore
 - <u>https://github.com/apache/tomcat/commit/92b91857</u>



Use case 2 End connection before response



- Originated on Tomcat users mailing list
 - 2020-10-16
 - Weirdest Tomcat Behaviour Ever
 - https://tomcat.markmail.org/thread/bf6oz7ibxccvodd2
- Well-written bug report



- Very occasionally Tomcat does not send a response
- The access log shows a response
- No exceptions in the logs
- Wireshark shows the GET request followed by a TCP FIN from Tomcat
 - Indicates normal TCP close
- All version information provided



- Asked various questions to try and eliminate features and/or possible failure modes
- The response was small ~1k
 - Small enough to be buffered entirely at various points in the network stack
- Typical response time was 60ms
 - Not going to be timeout related



- The FIN was sent ~100µs after the request was received
 - Further confirmation it isn't timeout related
- The request is fully sent
 - Not waiting for the rest of the request
- User agent -> Firewall -> Nginx -> Tomcat
 - Might have been relevant if timeouts were suggested



- HTTP/1.0 request
 - Rules out HTTP/2 code
- Network traces obtained from both nginx and Tomcat
 - Great to confirm behaviour
 - Nothing that indicates a possible root cause
- Application has unique request IDs that aid correlation across logs



- Another user suggests using strace
 - OP didn't see the suggestion
 - It struck me as too low level at this point
 - In hindsight, it might have saved some time
- Switching from BIO to NIO didn't fix it
 - Issue not in the endpoint specific code
 - JVM issue less likely



- Custom debug code tricky, but not impossible
- Issue started in the last month or so
 - No obvious changes
- Systems are lightly loaded
 - 20-60 requests a second
- Review of network traces (off-list)
 - Confirmed previous obsevations



- Timings suggest JSP is generating the response
 Adding %b to the access log confirms this
- Happens with BIO so sendfile isn't a factor
- No compression so GZIP isn't a factor
- No obvious explanation
 - Add custom debug logging to help narrow down search
 - https://github.com/markt-asf/tomcat/tree/debug-7.0.72



- Debug logging v1
 - Response was written
 - Socket was closed before this
 - Correct objects were used
- Debug logging v2
 - Socket closed long before Tomcat tries to write
 - Neither Tomcat nor the application are closing the socket



- Debug logging v3
 - Swallowed exception message "Bad file descriptor"
 - Exception swallowed because it was assumed to be a dropped client connection
 - Tomcat changed to log all such exceptions at debug
- Possibly running out of file descriptors?

– No



- Debug logging v4
 - No other active connections between nginx and Tomcat when the issue occurs
- Debug logging v5
 - No indication of JRE mis-handling file descriptors
- Back to strace



- strace shows that the socket close came from somewhere in the JRE
- Try to correlate with thread dumps to identify where the close is occurring
- Possibility it was database related
 - False alarm



- strace showed a native library incorrectly managing file descriptors associated with a fork
- The native library closed a file descriptor twice
- In same cases, that descriptor has already been reused for the network connection
- When this happened, the network connection was closed

Resolution



- The vendor accepted the native library was at fault

 PDFTron
- The vendor provided instructions to disable the use of the library that was triggering the issue
- We recommended a switch to HTTP/1.1 for the nginx / Tomcat connection
 - Fewer new connections, less chances of file descriptor reuse



Techniques

Other debugging techniques



- Logging / Wireshark
 - use a 5 minute rolling window
 - copy current logs when issue occurs
- Use ERROR level logs
 - simple filtering
- Issues that depend on network latency
 - Run Tomcat in the cloud
 - Simulate latency in the hypervisor

Other debugging techniques



- Choose you load generator carefully
 - Is it really multi-threaded?
 - Can it keep up?
- telnet
- Multiple physical machines
 - Pull out network cable to simulate lost connection
- Multiple platforms
 - VM or bare metal seems to be less of an issue

THANK YOU QUESTIONS?

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https://tomcat.apache.org
https://github.com/apache/tomcat